



CHINA 中国



TILF ASIA. LLC

THINK OPEN

开放性思维

Three-hot Technologies and Their Usages at Huawei's Public Cloud

Liu Jinsong, Huang Zhichao Huawei

Agenda



- Online update requirements @ cloud
- Huawei's 3-hot technologies
 - Hot patch
 - Hot replacement
 - Hot migration (live migration ☺)
- 3-hot usages @ Huawei Cloud

- CHINA 中国 ——
- Cloud is complicated, need fix/update frequently
 - Bugs & security holes
 - Hundreds of CVE reports per year
 - High risk security holes
 - XSA-108
 - Intel security hole: spectre, meltdown, and ... (it's just 1 hole but ...)
 - Components upgrade
 - Openstack components: nova, neutron, etc.
 - VM related components: libvirt, qemu, ovs, vims, etc.
 - Fast upgrade support newly-add features, say, once per month
 - Hostos upgrade
 - New CPU/Chipset support, i.e, Skylake adds ~40 hardware features
 - New kernel support, w/ better performance and newly-add features
 - CPU microcode upgrade, hardware broken
 - Microcode for Intel security hole
 - Memory error: UCNA, SRAO, SRAR
 - Other unbelievable hardware broken: i.e., CPU crazy fans ☺

Online update requirements @ cloud containercon cloud octoudopen

We have to fix/upgrade the SPEED car !!!



Huawei's 3-hot technologies



	Advantages	Disadvantages
hot patch	 Bugfix and security holes Light-weight operation 	 Usually for small but critical fix Do not support newly-add functions/features Some bugs/security holes are hard to fix via hot patch Troublesome for SRE to manage and verify patch branches
hot replacement	Component replaced entirelySupport newly-add featuresMedium-weight operation	Not good at kernel fix/update
hot migration (= live migration in Chinese ☺)	 Kernel upgrade Not only for upgrade Solve problems what hot patch or hot replacement cannot handle 	 Cannot migrate vm w/ sr-iov Heavy-weight operation

Hot patch



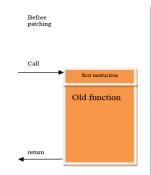
- Hot-patch for Xen
 - xSplice-like solution (thanks Konrad @ Oracle)
 - Trampoline jump at the head of old func
 - Wait for all pCPUs to stop and apply together
 - clean stack ensure not running at any CPU
 - Idle
 - Before vmentry
 - cpuid serializing
 - Enhancement
 - Auto build from a patch and auto test
 - A framework to hot-patch a POD
 - Retry, revert, and reboot handler
 - Support hot-patching assembly code

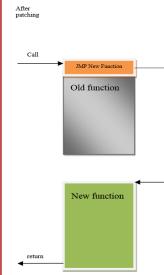
Hot-patch for KVM & Linux

- livepatch combine consistency model of kGraft + kPatch
- https://www.slideshare.net/GlobalLogicUkraine/linux-kernel-live-patching

Hot-patch for usrspace processes

- Huawei's Dopra, a framework
- Patching qemu, ovs, vims, ...





Hot patch use case @ Huawei cloud @cloubopen

- Fix CVE-2017-5715 (Intel Spectre) at Xen hypervisor
 - xSplice fix C function but cannot fix assembly code
 - xpatch/tools/create-diff-object.c
 - Define and handle special symbol (w/ prefix '_fix_')
 - Find correct assembly address to replace

```
Fix vmx asm vmexit handler
   --- arch/x86/hvm/vmx/entry.S
   +++ arch/x86/hvm/vmx/entry.S
   @@-116,6 +116,81 @@ vmx asm vmexit handler:
   + ALIGN
      .globl fix vmx asm vmexit handler
      fix vmx asm vmexit handler:
                                     // special symbol w/ prefix ' fix '
        push %rdi
        push %rsi
        push %r15
        xor %edi,%edi
                                      // fix assembly
        xor %esi,%esi
        xor %r15.%r15
        get current(bx)
```

Advantages and disadvantages of hot patch



- Hot patch
 - Light-weight operation for cloud SRE
 - But troublesome for SRE to manage baseline branches
 - Some fix are hard to be hot-patched
 - data structure (shadow variable after kernel 4.15)
 - .rodata
 - cannot change function api and semantic
 - unsafe to fix ftrace handler w/ infinite loop risk
 - unsafe to fix NMI handler
 - booting stage bugfix
 - inline function
 - should be very careful about deadlock
 - do not support newly-add functions
 -

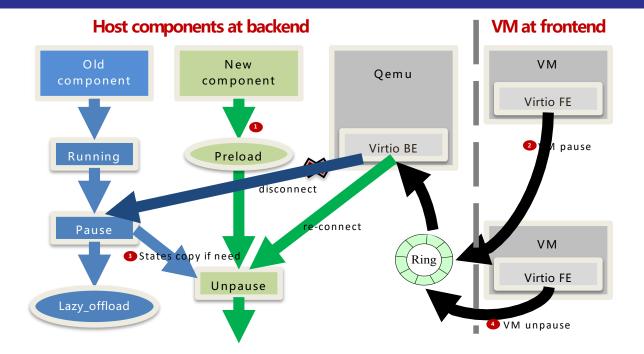
Hot replacement



- Components entirely upgrade
 - Reboot-able components: VM runtime-unrelated
 - nova, neutron, libvirt, etc.
 - Non reboot-able components: VM runtime-related
 - compute (qemu), storage (vims), network (ovs), etc.

Hot replacement framework





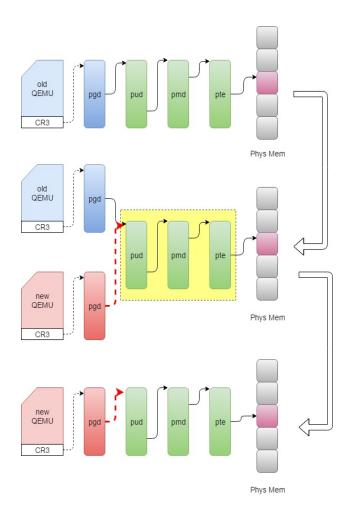
- Unified replacement framework for OVS (network) and VIMS (storage)
 - Preload and lazy-offload, fast switching (less than 100ms)
 - State vs. stateless design
 - Add component agent connecting qemu (if possible) so that no disconnect and no re-connect
- Qemu is another story



Hot replacement - qemu



- Qemu hot replacement
 - Way 1: migrate vm locally
 - may fail since insufficient memory
 - may fail for VM under high dirty page speed
 - Way 2: share page
 - Zero copy
 - Performance impact by transparent huge pages
 - Way 3: share page table, cover old qemu VMAs except that of VM
 - Zero copy
 - keep pid unchange
 - Much bigger switch downtime, kill old qemu then covered by new qemu VMAs
 - Cannot revert if new qemu fail
 - Way 4: share page table, but exec new qemu process
 - Zero copy
 - Preload new qemu sharing VM PUD with old qemu
 - Pause old gemu and unpause new gemu
 - Lazy-offload old qemu if new qemu success, or, revert old qemu if new qemu fail
 - Different pid but acceptable



Hot migration -- challenges



- Live migration @ virtualization
 - Xen live migration
 - PV is unfriendly to live migration
 - Buggy PV disconnect and re-connect
 - Ecosystem issue, work around by guest whitelist but >15% guest cannot migrate
 - Support migration among different CPUs via emulated tsc but w/ performance issue
 - KVM live migration
 - Not support migration among different CPUs because of native tsc (until Skylake tsc scaling)
 - SR-IOV migration
 - Giant VM migration under huge memory dirty ratio

Hot migration -- challenges



- Live migration @ cloud
 - Cloud environment challenges
 - Cloud environment is very complicated and unfriendly to live migration
 - Different software version and configuration
 - Different hardware types: CPU, MSRs
 - Even buggy network switch may result in migration error !!
 - different storage/network types
 - Performance challenges
 - Network breaktime, growing w/ VPC scale (10S->10 minutes)
 - Communication among cloud components
 - Nova, neutron, libvirt, etc.
 - Reliability challenges
 - Migrating VM may dead or brain-split
 - Ensure vm 100% survive when migrate fail
 - Large scale parallel migration challenges
 - Server congestion, network congestion, etc.
 - Gratuitous ARP may not accepted by parallel migrating vms
 - Malfunction server isolation
 - Blablabla

Hot migration design @ Huawei cloud



- De-couple
 - Event mechanism and publisher-subscriber model
 - Support different storage/network types
- Reliability
 - Shakehands and roll-back when anything wrong (vm will survive)
 - How about shakehands broken (say, network issue)?
 - image lock: who get the image lock will survive (vm will not brain-split)
- Performance
 - Fast event channel for performance-critical opsi
 - Network trampoline when VPC path not ready
- Giant vm migration
 - Support any giant vm migration under any dirty page ratio
 - If only transfer ratio > dirty page ratio

Hot migration result @ Huawei cloud



- Live migration for OS upgrade at all Huawei cloud sites
 - Reliability
 - 99.99% migration success
 - 100% vm survive when migration fail for whatever reason
 - Performance
 - CPU downtime: ~25ms
 - VPC network breaktime:
 - 82% breaktime < 50ms
 - 99% breaktime < 200ms
 - 100% breaktime < 500ms
 - Degree of parallelism
 - Upgrade > 2000 servers per night
 - Technically support much higher parallelism but no enough free servers
 - Support all giant vm live migration

Hot migration use case @ Huawei cloud



- MCE/Disk error/Filesystem readonly
 - ~1%% server crash per day, while ~48% hardware issue
- Dynamic resource scheduling
- Distributed power management
- Fix CVE-2017-5715 (Intel Spectre) at KVM
 - Better performance than upstream: 30% -> 10%-
 - Retpoline optimization: remove uneccessary retpoline(no vcpus)
 - IBPB/IBRS optimization: remove uneccessary IBPB/IBRS (novcpus, A->Idle->A)
 - Microcode update, so that guest upgrade by itself



